

Tyris Audronis

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With decades of experience in entertainment, project management, and technology; Ty brings a plethora of experience to the table. Using tools such as Microsoft Office, After Effects, and Avid Media Composer; while leveraging a wide-pallet of skills (e.g. Management, Communication, and Video) Ty has proven his knowledge, talents, and experience as a recognized industry leader.

NOTEABLE SCREEN CREDITS

- **Extreme Coaster Wars (Travel):** Editor, Postproduction Workflow and Technology Manager, Graphics/VFX, Drone Pilot
- **Epic Spills (History):** Graphics/VFX
- **I [Almost] Got Away With It (Investigation Discovery):** Editor, Post Production Workflow and Technology Manager, Graphics/VFX, Drone Pilot
- **Contractor's Routine (Feature Film):** VFX Supervisor
- **Wives with Knives (Investigation Discovery):** Editor, Postproduction Workflow and Technology Manager, Graphics/VFX, Drone Pilot
- **Fragile Planet (Fulldome Show):** Supervising Editor / Motion Graphics
- **Life: A Cosmic Story (Fulldome Show):** Supervising Editor, Character Animator, 3D Modeler
- **What Could Possibly Go Wrong? (Sci):** Drone Pilot
- **So You Want to Be a Star (UPN):** Producer, Director, Supervising Editor

SKILLS AND ACHIEVEMENTS

SKILLS

- **Video:** 3D, Animation, Audio, cameras, Color Correction, Composing, Compositing, Conform, Design, Dynamics, Edit, Editing, Graphic, Graphics, Illustration, Ingest, Mastering, Match Motion, Mixing, mocap, Modeling, Motion Graphics, Multi Camera, Music, Photo, Photo Editing, Photography, Production, Scoring, Simulation, Sound Design, Texture, VFX, Video, videography, Virtual Reality, Visual Effects, VO, Voice Over, VR, Writing

- **Photogrammetry / Mapping:** 3D, Drone, Drone Building, Drone Design, Drones, LIDAR, Mapping, Photo, Photo Editing, Photogrammetry, Photography, Project Management, Simulation, Texture, Video
- **Training:** communication, eLearning, mentoring, organization, Project Management, Public Speaking, Teaching, Training, Tutorial, Writing
- **Management:** communication, marketing, mentoring, organization, Project Management, Public Speaking, sales, Teaching, Tutorial, Writing
- **Communication:** eLearning, mentoring, organization, Project Management, Public Speaking, sales, Teaching, Training, Tutorial, Writing
- **Sales:** communication, marketing, organization, Project Management, Public Speaking, sales, social media, Writing
- **Web Development:** ActionScript, App Development, CMS, CSS, Database, Design, ecommerce, eLearning, Flash, Front End Developer, Game Development, Graphics, HTML, HTML5, Illustration, Interactive, JavaScript, jQuery, Photo, Photo Editing, PHP, Prototyping, Responsive, SEO, UI Design, Web Development, Writing
- **Writing:** communication, Photo, Photo Editing, Photography, Project Management, SEO, Writing

ACHIEVEMENTS

- **Author, 4-Books (PACKT Publishing)**
- **Bronze Medalist, 1995 Phi Rho Pi National Speech and Debate Championships**
- **Completely Redesigned all Technology and Workflows in Post Production for Indigo Films (Sub-Contracted Production House for Discovery and other Cable Networks)**
- **Designed, Managed Build-Out, and Trained Personnel: Science Visualization Studio, California Academy of Sciences (2008)**
- **Invited to Speak at Adobe**
- **Invited to Speak at The Academy of Motion Picture Arts and Sciences (2014)**
- **Patent Pending: Method for acquiring data, and processing photogrammetry for inspection-grade models**
- **Speaker, Interdrone (2015-Present)**
- **US Navy (Retired) | Security Clearance Held: Secret | Winner, Letter of Commendation for Outstanding Academic Achievement (Capt. Southgate, NTC/RTC San Diego)**
- **Winner, 1997 Rosebud Award (Best Animation)**
- **Winner, 2010 San Francisco 48-Hour Film Festival (Jury Selection)**
- **Winner, 2010 San Jose 48-Hour Film Festival (Best Marketing, Best Props | Nominee: Best of Show, Best Music, Best Acting)**

WORK EXPERIENCE

Contract Work, (d.b.a. Audronis Media), Worldwide

Owner, 06/08/1995-Present

- Produced videos for local, regional, national, and international clients following best practices in Color Correction, Video, and videography with tools including Avid Media Composer, Illustrator, and Pro Tools.
- Spoke at several trade shows about following best practices in Drone Design using several tools including PowerPoint at venues such as the Academy of Motion Picture Arts and Sciences, Interdrone, Drone World Expo, and WPPI (among others).
- Produced television shows for various stations and networks (UPN, etc.) using skills in Video, and videography with tools including Maya, Illustrator, and Pro Tools.
- Produced several industrial videos following best practices in Color Correction, Conform, and Scoring by leveraging tools such as Premiere Pro, Illustrator, and InDesign for clients such as American Heart Association, Virtex Industries, Pride Industries, and many others..
- Produced the #8 (iTunes: Summer, 2017) podcast (“Weird Frakin’ Shtako”) following best practices in Scoring, social media, and Sound Design using tools such as InDesign, Pro Tools, and Project.
- Created an internet radio station (Machine Radio, 2005) following best practices in Web Development, Project Management, and social media by leveraging tools such as SAM Broadcaster, Illustrator, and LAMP with listenership of >30,000 people and staff placed around the world..
- Consulted on workflows and technology to several studios exploiting skills in Design, and Project Management using tools such as Illustrator, InDesign, and Project.
- Created and participated in several ad campaigns with methodologies in Design, Conform, and Scoring using several tools including Lightwave 3D, After Effects, and InDesign.
- Created engaging websites for clients with methodologies in App Development, Design, and UI Design using tools such as Illustrator, xCode, and Android.
- Developed mobile and website games for clients exploiting skills in App Development, Game Development, and Project Management with tools including BuildBox, Unity, and InDesign.

Precision Aerial Compliance Solutions, Woodlands, TX

Digital Media / 3D Technologist, 01/09/2019-Present

- Created captivating videos with methodologies in Color Correction, Scoring, and Video by leveraging tools such as DaVinci, Illustrator, and Pro Tools.
- Designed and assisted with the building of drones using skills in Drone Design using several tools including Autocad.
- 107 certified drone pilot using talents in Drone Design by leveraging tools such as Cube.

Videomaker Magazine, Chico, CA

Freelance Writer, 01/01/2001-Present

- Reviewed equipment for video production and postproduction following best practices in Writing, Conform, and Design with tools including Word, Illustrator, and InDesign.
- Wrote "how to" articles with methodologies in Color Correction, Video, and videography using tools such as Premiere Pro, Avid Media Composer, and InDesign.

DP Review, Seattle, WA

Freelance Writer, 06/01/2016-Present

- Wrote reviews of drones exploiting skills in Drone Design by leveraging tools such as Cube, InDesign, and Office.

Indigo Films, San Raphael, CA

Post Production Workflow and Technology Manager, 02/01/2012-07/01/2013

- Complete tear-down of all postproduction equipment and workflows with complete redesign using skills in Project Management using tools such as Project.
- Stepped in to edit network-cable shows following best practices in Color Correction, Conform, and Video with tools including Pro Tools and Media Composer.
- Designed sets for hosted shows following best practices in Design with tools including Illustrator, InDesign, and Maya.
- Forged partnerships with several distribution channels and vendors leveraging talents in Project Management using several tools including Project.
- Created an asset management system and learning management system (LMS) following best practices in App Development, and Web Development by leveraging tools such as Illustrator, Informix, and

WordPress to keep track of all assets, and to streamline training for postproduction staff on new equipment and workflows.

- Created visual effects, animations, and motion graphics for network cable television shows leveraging talents in Animation, Video, and Visual Effects using several tools including Cinema 4D, Maya, and After Effects.
- Convinced stakeholders and staff to "buy-in" to workflow and technology designs exploiting skills in Project Management using several tools including Project.

Bay Area Video Coalition, San Francisco, CA

Instructor, 07/01/2011-03/01/2012

- Taught motion graphics exploiting skills in Tutorial with tools including Illustrator, After Effects, and Office and created lesson plans.
- Taught HTML5/CSS3 and jQuery with methodologies in eLearning, and JavaScript with tools including Illustrator, Dreamweaver, and Office.
- Taught Flash with methodologies in ActionScript.

frog design, San Francisco, CA

Design Technologist II (Contract), 09/01/2011-10/31/2011

- Prototyped new ATM interface for major financial institution leveraging talents in ActionScript by utilizing tools such as Illustrator, Nintendo WiiMotes, and Flash.

San Francisco School of Digital Film, San Francisco, CA

Instructor, 01/01/2011-10/1/2011

- Taught motion graphics and compositing techniques leveraging talents in Color Correction, Video, and Visual Effects with tools including Resolve.

California Academy of Sciences, San Francisco, CA

Supervising Editor, Science Visualization, 02/01/2008-08/29/2011

- Designed equipment and workflows for the science visualization studio exploiting skills in Color Correction, Scoring, and Video using tools such as Project, Media Composer, and Pro Tools.

- Sold ideas to stakeholders and staff as well as managed the buildout of the studio using skills in Project Management using several tools including Project.
- Trained production and editorial staff with methodologies in Video, and videography using several tools including Character Animator, InDesign, and Resolve.

California Academy of Sciences, San Francisco, CA

Interactive Developer, 09/01/2007-02/01/2008

- Worked closely with design firm to translate their designs to a new website exploiting skills in Web Development, ActionScript, and JavaScript by leveraging tools such as Illustrator, LAMP, and Flash.
- Designed and developed interactive exhibits using skills in ActionScript using tools such as Illustrator, MySQL, and Flash.
- Created website games for youth exploiting skills in ActionScript using several tools including Illustrator, Flash, and Office.

frog design, San Francisco, CA

Design Technologist, 06/01/2000-07/01/2001

- Created website "widgets" with methodologies in JavaScript with tools including Illustrator.
- Created corporate video with methodologies in Video.

QUOTES FROM REFERENCES

"...he has applied his vast technical knowledge towards many situations at indigo- solving problematic workflows, troubleshooting computers, and coding new solutions for improving efficiency..." –Greg Boudreaux (Post Production Supervisor, Indigo Films)

"...Ty possesses a remarkable breadth of skills, and he offers a wealth of experience utilizing his broad toolkit in a wide range of programs..." – Ryan Wyatt (Director, Science Visualization & Morrison Planetarium, California Academy of Sciences)

"...I would recommend Ty Audronis for any position in which he applied..." – Craig Williams (Vice President of Development, frog Design)